

SEE NO EVIL, SPEAK NO EVIL GAME

Time Needed: 20 minutes
No. of People: 3-4 per group
Supplies: Blindfold, timer

Assign each of the roles below to each person in the group:

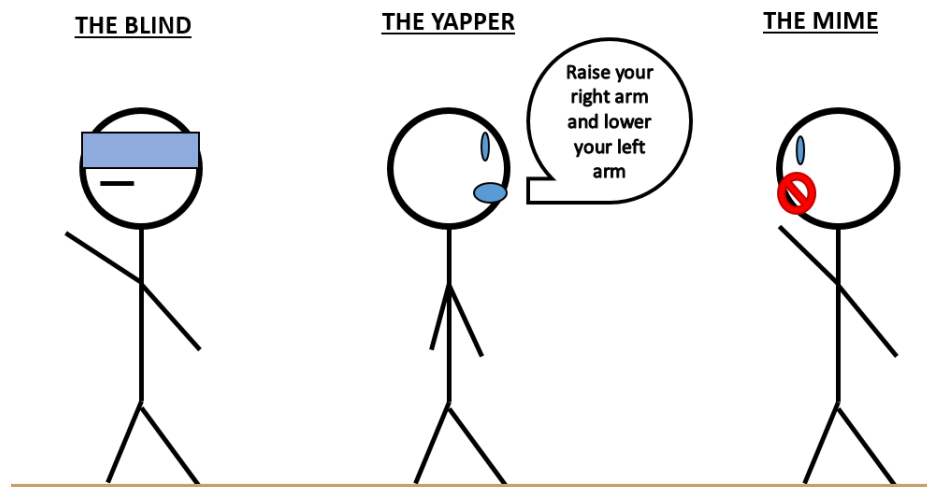
1. **THE BLIND:** Person will put on the blindfold and will not be able to speak.
2. **THE MIME:** Person* will be acting something out, like charades.
3. **THE YAPPER:** Person is able to speak and see only the Mime.

*Note: If group of 4, have 2 Mimes.

INSTRUCTIONS

Round 1:

1. Position each person where the Mime(s) and the Yapper are facing each other, and the Blind is behind the Yapper. The Yapper should not be able to see the Blind. Follow the diagram below.



2. Have the Mime(s) choose a card and act out the action to the Yapper. Make sure to act out a repetitive motion; don't keep changing your actions.
3. The Yapper will then tell the Blind what to do without looking at him/her.
4. The Blind will perform the action.
5. The Mime will yell out "DONE" when the Blind has performed the correct action.
6. The group has 2 minutes to successfully complete the action. After 2 minutes, rotate roles within the group.

Round 2:

1. Repeat Round 1 except now the Yapper is able to see both the Mime and the Blind.