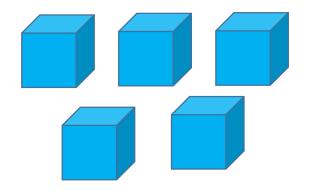
How to play: Tiny



To win, start your turn with 5 or less biomass (cubes).



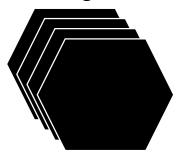
Set up

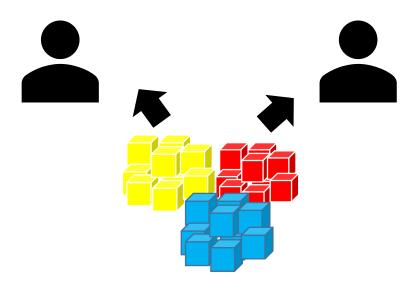
Give 20 cubes to each player of a single color

Pull out the sunlight card

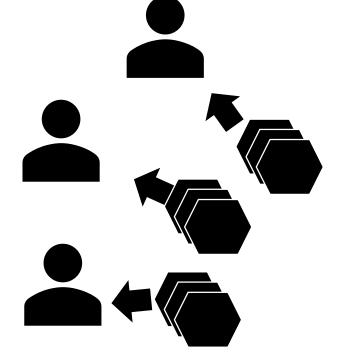


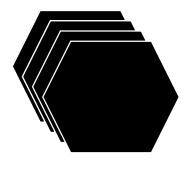
Shuffle all of the other cards together



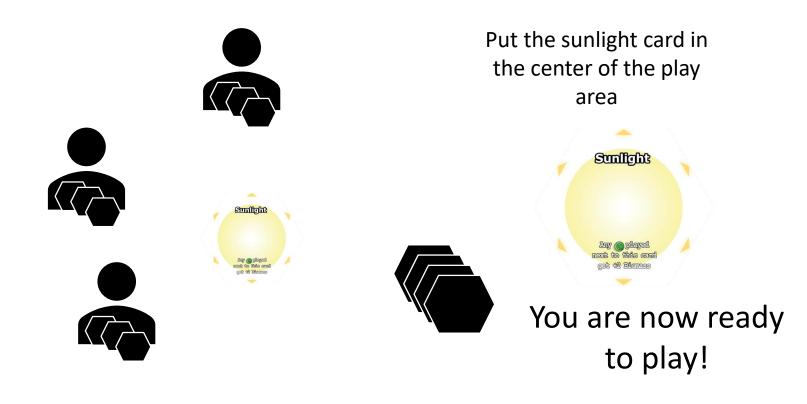


Give each player 3 cards

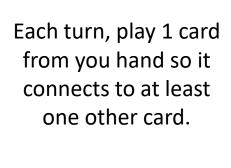




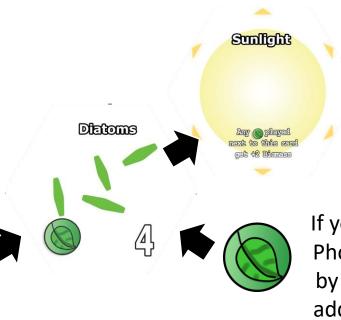
Set up



How to play:



Put cubes of your color equal to the number on the card



If you play a Phototroph by the sun, add 2 more



When you play a card:

The arrow points to the cards that it effects.

Take: Switch the cubes to you color and move it to you card. (Remember some can only take from certain others!)

Return: Give the cubes on the indicated card back to their player.

